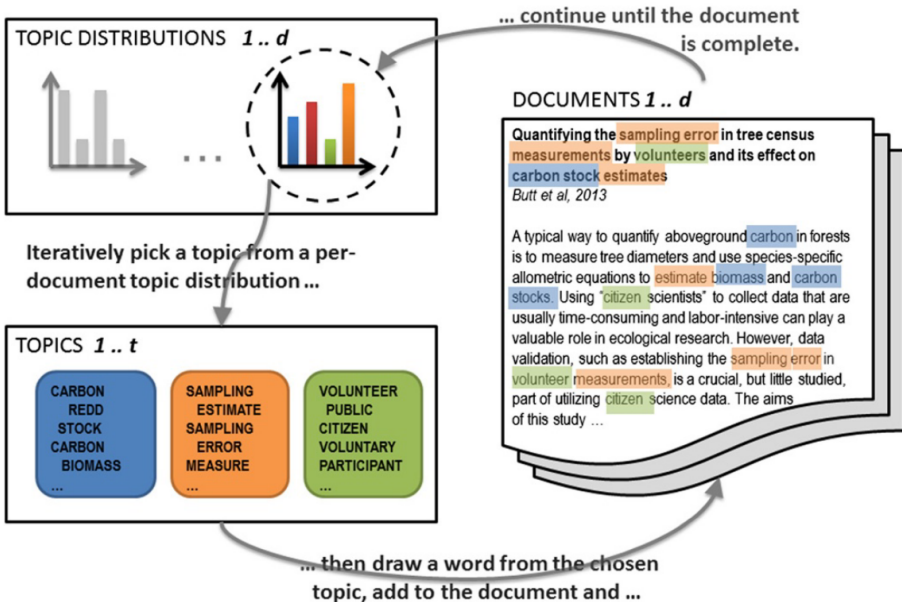


# ASSUMED DOCUMENT GENERATION PROCESS



## Topics

gene 0.04  
dna 0.02  
genetic 0.01  
...

life 0.02  
evolve 0.01  
organism 0.01  
...

brain 0.04  
neuron 0.02  
nerve 0.01  
...

data 0.02  
number 0.02  
computer 0.01  
...

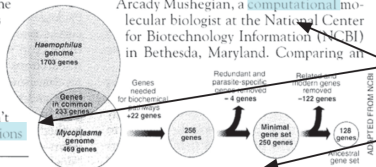
## Documents

### Seeking Life's Bare (Genetic) Necessities

COLD SPRING HARBOR, NEW YORK— How many **genes** does an **organism** need to survive? Last week at the genome meeting here,\* two genome researchers with radically different approaches presented complementary views of the basic genes needed for **life**. One research team, using **computer** analyses to compare known **genomes**, concluded that today's **organisms** can be sustained with just 250 genes, and that the earliest life forms required a mere 128 **genes**. The other researcher mapped genes in a simple parasite and estimated that for this organism, 800 genes are plenty to do the job—but that anything short of 100 wouldn't be enough.

Although the numbers don't match precisely, those **predictions**

"are not all that far apart," especially in comparison to the 75,000 **genes** in the human genome, notes Siv Andersson of Uppsala University in Sweden, who arrived at the 800 number. But coming up with a consensus answer may be more than just a **genetic numbers game**, particularly as more and more **genomes** are completely mapped and sequenced. "It may be a way of organizing any newly **sequenced genome**," explains Arcady Mushegian, a **computational** molecular biologist at the National Center for Biotechnology Information (NCBI) in Bethesda, Maryland. Comparing an



\* Genome Mapping and Sequencing, Cold Spring Harbor, New York, May 8 to 12.

Stripping down. Computer analysis yields an estimate of the minimum modern and ancient genomes.

SCIENCE • VOL. 272 • 24 MAY 1996

## Topic proportions and assignments



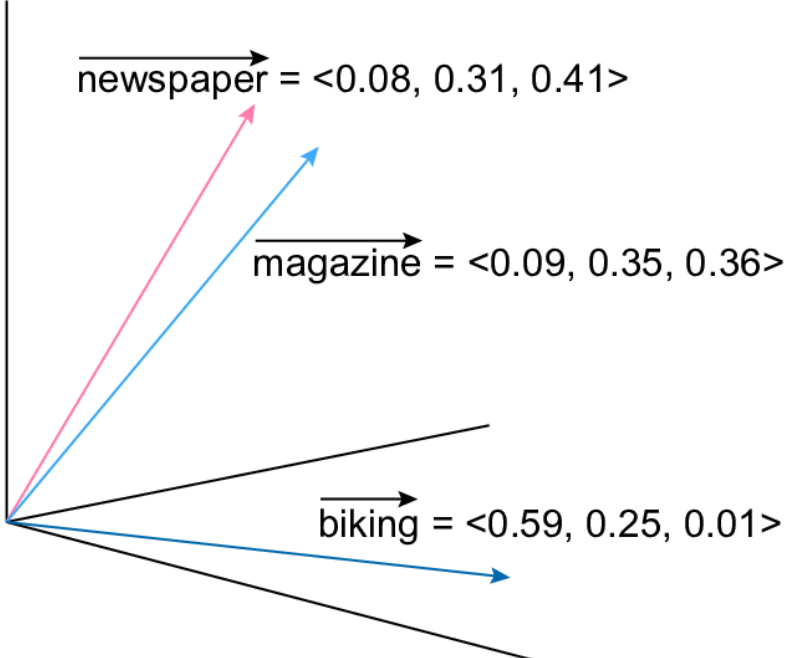
$d$  documents and  $t$  topics (set in advance); model will then create  $d + t$  probability distributions:

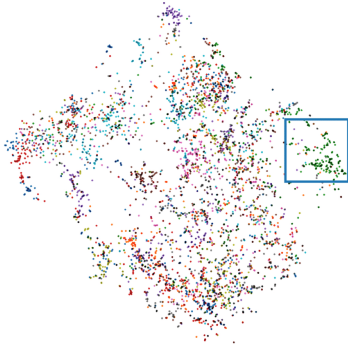
$$\Pr_d(\text{topic})$$

(How likely is each topic to appear in the given document?  
Or, more informally, what's the mixture of topics in each document?)

$$\Pr_t(\text{word})$$

(How likely is each word to appear in each topic?  
Or, more informally, what words “pick out” or “are important for” each topic?)





Tried word embeddings using the Stanford GloVe pre-trained dataset, and got surprisingly useless results.

**Hypothesis:** It's confused by all the scientific/philosophical/etc. terminology. Could try using a model trained on scientific corpora like SciBERT, but I didn't have time!

Whichever tool you use:

- 1.** Use the “distance” between documents (either their mix of topics, or each document’s average position in the word-vector space) to determine similarity.
- 2.** Start with a randomly seeded conference schedule.
- 3.** Randomly swap talks, using simulated annealing to get to a (hopefully) optimal schedule.

Things we can talk about:

- **DH Methods:** Interested in topic modeling or word embeddings? These things are useful all over the place.
- **Tech Details:** Interested in how the actual code that I wrote works? It's in Python.
- **Conference Scheduling:** What worked and what didn't? What did we learn?



# Questions?

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